



WIRELESS DISTRIBUTED CONSENSUS IN VEHICLE -TO-VEHICLE NETWORKS FOR AUTONOMOUS DRIVING

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Abstract—

The importance of selfmanagement in society and the business world increases with communication aimed at collaboration to achieve important tasks. However, as the trust and confidence in these autonomous networks continues to increase, the limits of the centralized communication and decisionmaking processes used today are being pushed. This paper focuses on routing illicit traffic and reporting efficient and reliable methods based on wireless consensus, even when communication may not be reliable and there may be incorrect local sensor readings/decisions. To achieve this goal, a new threestage approval mechanism based on Byzantine Fault Tolerance (PBFT) is proposed, designed so that the veto and comment stage are carried out according to the strict and difficult rules of car maneuvers. Scheduling tree synthesis has also been proposed to achieve agreement across multiple decision points while serving to identify network members' preferences. Detailed methods include consensus decision making, tree synthesis planning, dynamic grouping, etc. takes place. Simulation results show that when there is poor wireless communication and false traffic with false readings, consensus can be reached and propagated through the network. The results can be extended to other autonomous systems to improve safety in critical industries

Introduction

In important applications such as industrial areas and intelligent transportation systems (ITS), the use of IoT devices is increasing to facilitate the process of making important flightrelated decisions[1]. For example, a car today has approximately 60 to 100 sensors, including an inertial measurement unit (IMU), radar, and lidar. These sensors collect data and help control the machine's decisions on its own [2]. This type of selfcontained autonomous driving has attracted extensive research attention. In recent years, technology companies have introduced their own driverless cars, including Uber, Tesla, Waymo, and Baidu. An alternative control method is decentralized, based on a decentralized consensus protocol (also known as an agreement algorithm) in which vehicles share information with each other and then decide the decision together rather than relying on a central authority. We also present this ethical framework as the Perception-Agency-ConsensusAction (PICA) scheme. In PICA, nodes make the initial decision based on local knowledge and calculations, and then consensus is reached through the nodes' consensus process before the operation. Compared with the centralized system, the network in the distributed PICA scheme is based on point-to-point communication and is usually organized in a distributed manner with short paths and lo



w costs [13]. Moreover, central servers have been replaced by decentralized databases that are not under the control of any party.

vehicle explains its plan. The car approved by the joint approval network 1 will be operated. It is also worth noting that the mentioned process can be used not only in the vehicular network, but also in other cases where there are multiple parties, robotic and integrated drone control by many agents for data updates in the cluster server and application blockchains. Since the application of connected vehicles has emerged and cooperation in V2V networks is an example of the cooperation of many agencies, in this article we will mainly focus on the use of vehicles. -

Incorrect decisions of nodes based on sensor error or Byzantine error. Since the tool application must be reliable in terms of security, we divide the proposals with different certificates into three types, which will be shown in Section IVA. Vehicle maneuvering can be viewed as a combination of many requests of different types, as discussed in Section IIIC, and are completed by sequential agreement by the network. We also evaluated the actual situation of doing the agreement by a single vote and requested the written veto phase before the scheduled time. The formula is $f \leq (N - 1) / 3$. In general, the threshold is the smallest T that satisfies the inequality $2T - N - f$.

1. However, if the network is large or the failure rate is high, the transition threshold to the next level can be calculated using the method in Section V-

A. We show a successful V2V network handshake in Figure 2 below.

complete V2V network consensus process in Fig. 2 below.

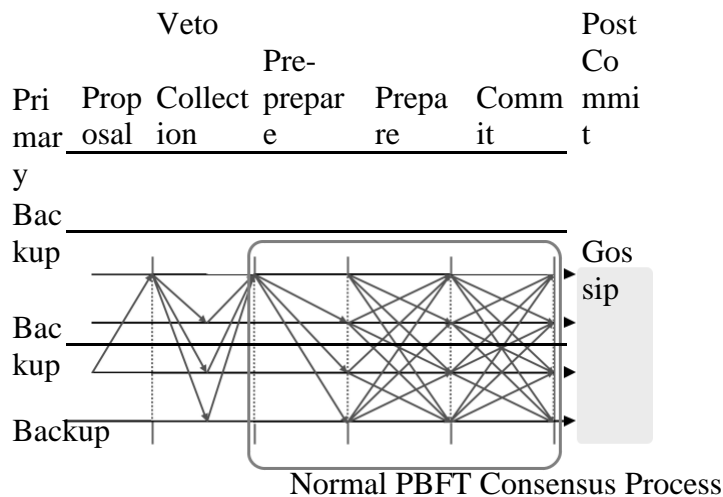


Fig. 2. Full PBFT consensus protocol with veto collection and gossip.

Below, we focus on the details of the process, including the operation of each phase, the three sub-



protocols (see migration, integration, and tree planning), and proof of security and livelihood.

A. Customer Proposal

will be made based on priority. The preferences and opinions of other members for specific reasons are taken into account in the approval process through the unification and optimization of wood preparation. However, the specific optimization depends on the specific application scenario and will not be discussed in this article. Proof of security and stabilityThe security of the system guarantees the approval of all illegal vehicles based on the number of local requests. In a system where at most f nodes fail out of $3f+1$, the threshold/cluster size is set to $2f+1$. Since there are the most faulty nodes, there must be at least one nonfaulty node at this intersection. This ensures security. In case of using the dynamic initialization mentioned in VA below, the algorithm also guarantees that there is at least one errorfree node at the intersection. If we consider the vehicle communication failure as a Byzantine fault, the network will be seen as part of a synchronous network, similar to the traditional PBFT algorithm. In this case, looking at changes will change the owner's inability to continue the contract, so survival is also guaranteed. Consensus Improvement

The application process is the most decisive, the three recommended protocols (75.41%, 75.01%) % and 58.62% (failure rate is 0.25 for consensus protocol, relay protocol, and centralized protocol, respectively). Compared to relay systems, centralized systems suffer from faster degradation and higher failure rates. As the percentage of defective vehicles increases, violations may occur. However, this risk is usually reduced by a violation that causes the vehicle to malfunction by not completing the central system and accepting our procedure. For example, cars can be programmed to have predictive behavior. Therefore, failure to operate does not always lead to accidents. Our continuous process reduces the probability of failure by half compared to the centralized system (9.50% for the proposed system and 19.65% for the centralized system when failure completion equals 0.4). In comparison, the relay system is more likely to malfunction. In Figure 7 we show the statistics of the group of 10 instruments that reached consensus at $P_c = 0.9$. Probability of occurrence represents the probability that some instruments will reach agreement within the agreement period. For example, a bar of 0 cars represents the chance that all cars will fail to pass, while a bar of 10 cars represents the chance that the entire group of 10 cars will pass. The results showed that verbal complaints supported successful agreement reaching (in this case, agreement was achieved across all 10 instruments). As shown in Figure 7, when gossip is taken into account, all cars have a high probability of approval (88.5%), while in the absence of gossip, only 16.6% of cars can reach agreement.

Conclusion

In this article, we presented a proposal as a decisionmaking solution for wireless V2V networks for vehicle tooling management. The new carpooling decision was approved upon request from PBFT. Simulation results show that the proposed method can detect and stop violations in the presence of faulty vehicles. Additionally, the reliability of communication is greatly inc



reased thanks to the Bagua algorithm required to reach consensus. Results comparing effective agreement with and without negative speech showed that the failure rate dropped from around 103 to less than 106, and the reliability of communication was 103. Experiments on the binary tree scenario also show that the system is able to select the best solution from many candidates obtained by planning the synthesis tree, since the binary tree is the building block of all wood working plans

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